



## INTERVIEW QUESTIONS FOR iOS

- Q1) Give the abbreviation of iOS
- Q2) Explain iOS
- Q3) Is it possible to inherit the structures?
- Q5) Define Tuples in Swift
- Q6) Provide the cloud transfer statements in swift
- Q7) Provide few Swift features
- Q8) Give the importance of '?' in Swift
- Q9) Define method overloading
- Q10) Give the abbreviation of QOS
- Q11) What is the purpose of QOS?
- Q12) Define DeadLock
- Q13) Explain Cocoa
- Q14) Explain Cocoa Touch
- Q15) Provide the various property types
- Q16) Provide the available design patterns of iOS
- Q17) What are the methods available to pass the data between view controllers?
- Q18) Provide the different types of dispatch queues
- Q19) What is the use of Key Value Observing (KVO)?
- Q20) What is the use of Key Value Coding (KVC)?
- Q21) Provide the different levels of application
- Q22) Explain Delegate in iOS
- Q23) Explain Notification in iOS
- Q24) Give the accountability of URLSession
- Q25) Provide the different types of URLSession tasks
- Q26) Explain JSON
- Q27) Explain app thinning



- Q28) What are the different methods to reduce the app size?
- Q29) Describe Bundle ID in iOS
- Q30) List out the certificate types which is essential for developing and issuing apps
- Q31) Can you provide the binaries that is helpful for installing the app in a device?
- Q32) Why to use swift over objective C?
- Q33) Which one is the latest xcode version?
- Q34) Explain TVMLKit
- Q35) What is MVC?
- Q36) Explain GCD
- Q37) In Swift, when can you use deinit?
- Q38) Provide the features of iOS 12
- Q39) Explain retain in iOS
- Q40) Explain assign in iOS
- Q41) How do you say an app is not in a running state?
- Q42) How to you say an app is in active state?
- Q43) Explain iBeacon
- Q44) During launch time, which method is used to execute code in the first chance?
- Q45) Before displaying the app to the user, which method is used to perform final utilization?
- Q46) For JSONSerialization, provide the rendering options.
- Q47) To achieve concurrency in iOS, what are the methods?
- Q48) Explain defer
- Q49) List out the various annotations that are available in Objective C
- Q50) Why to use 'reuseIdentifier'?